

|                                           |           |                  |            |           |
|-------------------------------------------|-----------|------------------|------------|-----------|
| <b>Name:</b> <u>Cuineapunli</u>           | Race:     | <u>Azurin</u>    | Alignment: | <u>CG</u> |
| Origin/Birthland: Xonochouco (Mestil-rez) | Religion: | Uemac (Aghorrit) |            |           |

|                        |                 |                      |                      |
|------------------------|-----------------|----------------------|----------------------|
| Class: <u>Soulborn</u> | Level: <u>9</u> | Gender: <u>M</u>     | Age: <u>22</u>       |
| Class: <u></u>         | Level: <u></u>  | Height: <u>5' 4"</u> | Weight: <u>140</u>   |
| Class: <u></u>         | Level: <u></u>  | Hair: <u>Black</u>   | Eyes: <u>Emerald</u> |
| Class: <u></u>         | Level: <u></u>  | Skin: <u>Tan</u>     | Size: <u>Medium</u>  |

|                     |           |  |   |
|---------------------|-----------|--|---|
| <b>STRENGTH</b>     | <b>17</b> |  | 3 |
| <b>DEXTERITY</b>    | <b>14</b> |  | 2 |
| <b>CONSTITUTION</b> | <b>16</b> |  | 3 |
| <b>INTELLIGENCE</b> | <b>10</b> |  | 0 |
| <b>WISDOM</b>       | <b>10</b> |  | 0 |
| <b>CHARISMA</b>     | <b>12</b> |  | 1 |

**HIT POINTS: 86**      DR:      /

HP Tally: /

**XP:** 40,929

HP by Level:

6,8,9,8,9,8,9,7,9,12,4

**ARMOUR CLASS:**Full AC: **20**

Flat-Footed: 18

Touch: 12

## SAVING THROWS:

## Modifiers

Fortitude: 9

Reflex: 5

Will: 3

|                                                           |
|-----------------------------------------------------------|
| immune to paralysis, +1 vs enchantment spells and effects |
|-----------------------------------------------------------|

## MOVEMENT:

Climb:

Base: 30 Fly:

Current: 30 Swim:

### BASE ATTACK BONUS:

## Modifiers

Melee: 12

Ranged: 11

|                    |          |   |                        |   |                          |   |                          |   |                          |                                         |
|--------------------|----------|---|------------------------|---|--------------------------|---|--------------------------|---|--------------------------|-----------------------------------------|
| <b>INITIATIVE:</b> | <b>2</b> | = | $\frac{2}{\text{Dex}}$ | + | $\frac{0}{\text{Feats}}$ | + | $\frac{0}{\text{Magic}}$ | + | $\frac{0}{\text{Other}}$ | <b>Miss Chance:</b> $\frac{0}{\quad}$ % |
|--------------------|----------|---|------------------------|---|--------------------------|---|--------------------------|---|--------------------------|-----------------------------------------|

| Weapon Name                           | Cat | Sz | Prof | Att  | Damage | Critical | Rng | Typ |
|---------------------------------------|-----|----|------|------|--------|----------|-----|-----|
| +1 Soulbound Klanth (Battle Axe)      | 1H  | M  | M    | 13/8 | 1D8+4  | 20 (x3)  | -   | S   |
| Javelin                               | R   | M  | S    | 11   | 1D6+3  | 20 (x2)  | 30  | P   |
| +1 Spear of Impaling                  | 1H  | M  | S    | 13/8 | 1D6+4  | 20 (x3)  | 20  | P   |
| Light Crossbow                        | R   | M  | S    | 11   | 1D8    | 19 (x2)  | 80  | P   |
| Improvised Adamantine Punching Dagger | LM  | M  | S    | 8/3  | 1D4+1  | 20 (x3)  | -   | P   |
|                                       |     |    |      |      |        |          |     |     |
|                                       |     |    |      |      |        |          |     |     |
|                                       |     |    |      |      |        |          |     |     |
|                                       |     |    |      |      |        |          |     |     |

## SKILLS

[illegible]**Languages:**

Azotlan

**Protective Items/AC Adjustments:**

| Name                           | Arm | AC | Tch | Dex | Check | Spell | Type | Type |
|--------------------------------|-----|----|-----|-----|-------|-------|------|------|
| +1 Studded Leather of Mobility | Lt  | 4  | 0   | 5   | 0     | 15%   | Arm  |      |
| Hv Wood Shield                 | Sh  | 2  | 0   | -   | -2    | 15%   | Sh   |      |
| Amulet of Natural Armour +2    | -   | 2  | 0   | -   | 0     | 0%    | Nat  |      |
|                                |     |    |     | -   |       |       |      |      |
|                                |     |    |     | -   |       |       |      |      |
|                                |     |    |     | -   |       |       |      |      |
|                                |     |    |     | -   |       |       |      |      |
|                                |     |    |     | -   |       |       |      |      |
| <i>Totals</i>                  |     | 8  | 0   | 5   | -2    | 30%   |      |      |

**Attack Adjustments:**

|        | C1 | C2 | C3 | C4 | Ab | Sz | Misc | Notes |
|--------|----|----|----|----|----|----|------|-------|
| Melee  | 9  |    |    |    | 3  |    |      |       |
| Ranged | 9  |    |    |    | 2  |    |      |       |

**Save Adjustments:**

|           | C1 | C2 | C3 | C4 | Ab | Mgc | Feat | Misc | Notes |
|-----------|----|----|----|----|----|-----|------|------|-------|
| Fortitude | 6  |    |    |    | 3  |     |      |      |       |
| Reflex    | 3  |    |    |    | 2  |     |      |      |       |
| Will      | 3  |    |    |    | 0  |     |      |      |       |

**DC Adjustments:**

|                    | Ab | Feat | Mgc | Oth | Notes |
|--------------------|----|------|-----|-----|-------|
| Intelligence-based | 0  |      |     |     |       |
| Wisdom-based       | 0  |      |     |     |       |
| Charisma-based     | 1  |      |     |     |       |

**Ability Adjustments:**

|                     | Orig | Lvl | Inh | Mgc | Total     |
|---------------------|------|-----|-----|-----|-----------|
| <b>STRENGTH</b>     | 16   | 1   |     |     | <b>17</b> |
| <b>DEXTERITY</b>    | 13   | 1   |     |     | <b>14</b> |
| <b>CONSTITUTION</b> | 16   |     |     |     | <b>16</b> |
| <b>INTELLIGENCE</b> | 10   |     |     |     | <b>10</b> |
| <b>WISDOM</b>       | 10   |     |     |     | <b>10</b> |
| <b>CHARISMA</b>     | 12   |     |     |     | <b>12</b> |

**Racial Abilities:**

Incarnum Subtype  
Extra feat at 1st level  
+1 Essentia

**Class Abilities:**

Strong Aura of Good  
Smite Opposition 2/day (+1 attack, +9 damage) vs evil alignment or Lawful creatures  
Incarnum Defense - immune to paralysis  
Bonus Feat at 3rd level  
Bonus Feat at 7th level  
Chakra Binds (crown, feet, hands)  
Share incarnum defense 1/day (touch, 4 rounds)

**Starting Proficiencies:**

Simple and Martial Weapons, Heavy, Medium, and Light Armour, Shields (including tower shields)

**Feats:**

Cerulean Will  
Cobalt Charge  
Expanded Soulmeld Capacity  
Sapphire Smite  
Shape Soulmeld (mantle of flame, lvl 3)  
Midnight Dodge  
Bonus Essentia  
Mobility (from magic armour)

**Items for:** Cuineapunli

[illegible]

\* Focus for Hazuiancachtli's insignia spells

**Encumbrance:**

Light Load: 86      Medium Load: 173      Heavy Load: 260

**POTIONS:**

| Spell           | Lvl |  | Spell | Lvl |
|-----------------|-----|--|-------|-----|
| Water Breathing | 5   |  |       |     |
| Barkskin        | 3   |  |       |     |
| Jump            | 1   |  |       |     |
| Bull's Strength | 3   |  |       |     |
| Cat's Grace     | 3   |  |       |     |
|                 |     |  |       |     |
|                 |     |  |       |     |

**SCROLLS:**

| sc | Spell | Lvl |  | sc | Spell | Lvl |
|----|-------|-----|--|----|-------|-----|
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|    |       |     |  |    |       |     |

**WANDS:**

| Spell | Chgs | Lvl |  | Spell | Chgs | Lvl |
|-------|------|-----|--|-------|------|-----|
|       |      |     |  |       |      |     |
|       |      |     |  |       |      |     |
|       |      |     |  |       |      |     |
|       |      |     |  |       |      |     |
|       |      |     |  |       |      |     |

**OTHER MAGIC ITEMS:**

+1 Lesser Soulbound Klanth (battle axe) [MIC p43]  
 Clasp of fire protection (shield augment crystal, resist fire 5 for 25 points per day) [MIC p24]  
 Cloak of Quills (grapple defense 5/day) [MIC p87]  
 +1 Spear of Impaling (touch attack 3/day) [MIC p37]  
 Amulet of Natural Armour +2

Class: Soulborn

DC: 13 + Invested Essentia

Soulmelds: 2 Maximum Soulmelds: 6

ESSENTIA:

|          |   |          |   |          |   |          |   |          |
|----------|---|----------|---|----------|---|----------|---|----------|
| <b>9</b> | = | <u>2</u> | + | <u>1</u> | + | <u>6</u> | + | <u>0</u> |
| Total    |   | Class    |   | Race     |   | Feats    |   | Other    |

Essentia Capacity: 2 (3)

Meldshaper Level: 4

Chakras: 1

Arms (ar): No

Brow (br): No

Crown (cr): Yes

Feet (ft): Yes

Hands (ha): Yes

Heart (he): No

Shoulders (sh): No

Soul (so): No

Throat (th): No

Totem (to): No

Waist (wa): No

Additional Soulmelds/Incarnum Feats/Items:

| Name                    | Chakras    | Essentia |   |   |   |   |   |
|-------------------------|------------|----------|---|---|---|---|---|
| Sapphire Smite (feat)   | nil        | 1        | 2 | 3 | 4 | 5 | 6 |
| Midnight Dodge (feat)   | nil        | 1        | 2 | 3 | 4 | 5 | 6 |
| Mantle of Flame (soul)  | sh         | 1        | 2 | 3 | 4 | 5 | 6 |
| Cerulean Will (feat)    | nil        | 1        | 2 | 3 | 4 | 5 | 6 |
| Cobalt Charge (feat)    | nil        | 1        | 2 | 3 | 4 | 5 | 6 |
| Soulbound Klanth (item) | ar, br, ha | 1        | 2 | 3 | 4 | 5 | 6 |
|                         |            | 1        | 2 | 3 | 4 | 5 | 6 |
|                         |            | 1        | 2 | 3 | 4 | 5 | 6 |
|                         |            | 1        | 2 | 3 | 4 | 5 | 6 |
|                         |            | 1        | 2 | 3 | 4 | 5 | 6 |
|                         |            | 1        | 2 | 3 | 4 | 5 | 6 |
|                         |            | 1        | 2 | 3 | 4 | 5 | 6 |
|                         |            | 1        | 2 | 3 | 4 | 5 | 6 |
|                         |            | 1        | 2 | 3 | 4 | 5 | 6 |
|                         |            | 1        | 2 | 3 | 4 | 5 | 6 |

**Description**

**Birthday:** 8 Iximitchli-inatl

Named "Alanilwi" and mark on forehead from killoren