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## Nations

0	1	2	3	4	5	6	7	8	9	10
			USA, USSR							
			Ch, Fr, It	Ja, CW		Ge				

## Political Standing

Permanent PS gain and loss	
+1 when declaring war on a MP	+1 for Italy when granted a Fr territory
+1 when conquering a MP, or declaring Vichy	+1 for US each time it increases its PM
+1 for USSR for each border rectification demand	-1 for each home factory destroyed by Strat bmb.
+1 for MP which compels peace during Ru/Jp war	-1 for W Allies each time they DoW a neutral minor
+1 for Italy if it annexes Corsica	

Temporary Modifiers	
-2 when not at war with another MP	
-1 if an in-supply enemy unit is in your homeland	
-2 for Italy if it does not currently control Tripoli	
-2 for USSR for each nation it demanded brd. rect.	
-5 for all MP but US in regions it doesnt control a VC	
-1 or -2 towards resistant minors	
-1 when more than 2 IR are attempted in a turn	

## Discretionary Influence

### Europe

0	
1	2
	CW, Ge
3	4
5	6
7	8
9	10

### Africa

0	
1	2
3	4
5	6
7	8
9	10

### Asia/Pacific

0	
1	2
3	4
	Ja
5	6
7	8
9	10

### Americas

0	
1	2
	CW, Ja
3	4
	USA
5	6
7	8
9	10